

# VÔNG ĐÊM

Andant ♩ = 82

music and lyrics: jazzydalam

The musical score is written in 4/4 time with a key signature of two sharps (F# and C#). It consists of four systems of staves, each with a vocal line and a piano accompaniment. The piano part is divided into two staves (treble and bass clef). Dynamics include *mp*, *mf*, *dim*, and *p*. The score includes various musical notations such as slurs, ties, and articulation marks.

System 1 (Measures 1-4): The piano part begins with a *mp* dynamic. The melody in the right hand features a series of eighth notes and quarter notes, with a slur over the first four measures. The left hand provides a harmonic accompaniment with chords and single notes.

System 2 (Measures 5-8): The piano part continues with a *mp* dynamic. The melody in the right hand is more active, with eighth notes and quarter notes. The left hand continues with a steady accompaniment.

System 3 (Measures 9-12): The piano part features a *mp* dynamic. The melody in the right hand is characterized by a series of chords, with a *dim* (diminuendo) marking over the final two measures. The left hand continues with a steady accompaniment.

System 4 (Measures 13-16): The piano part begins with a *p* (piano) dynamic. The melody in the right hand is characterized by a series of chords, with a *dim* marking over the final two measures. The left hand continues with a steady accompaniment. The system concludes with the word "Ru" (Ritardando) written above the final notes.

16

hời ì í à hời ru vông đêm êm ả ru hời Bống  
hời ì í à hời ru ngủ ngoan giấc ngủ an lành Vông

20

ngà í à bên nói nhẹ đưa là đưa vông cười Bờ mi  
đưa ì í à con mơ ngậm trăng là trăng mới

1.

24

oi khép ngoan à oi Bầu ngực thơm hương sữa oi à Mớm

*mp* *mf* *mp*

28

môi tươi giọt ngọc ngà Hồn nhiên say giấc lụa là

*p* *mp*

32

32

36

36

Ru nhú

*mf*

2.

40

40

44

44

Quyện hương

48 *rit*

đêm khẽ ru à ơi Vòng tay êm đan võng ơi à Ấm

*mp*

52

lan hơi thở hiền hòa Hồn nhiên say giấc lụa là

*mp*

56

*decresc* *p*

60

*dim* *rit* *pp*